# Just Feeling Blue Today



Count: 48 Wall: 4 Level: High Beginner - Rumba

**Choreographer:** Sebastiaan Holtland, Netherlands (06-05-2014)

Music: Lonely Me by Jack Jersey (Cd: His Greatest Hits & Asian Dreams 2007).

36 count intro start dancing at he words "I Find" (17 sec).

## Sec 1 [1-8] Step, Side, Behind, ¼ L, Step, ¼ L, Big Side Step, Drag, Back Rock, Recover.

- 1-4 Step Rt forward, step Lt to the left, step Rt behind Lt, turn ¼ left (9) step Lt slightly forward.
- 5-8 Turn ¼ left (6) step Rt big to the right, drag on Lt, rock Lt behind Rt, recover on Rt.

## Sec 2 [9-16] 1/4 L, Walk L, Hold, Walk R, Hold, Step, Side, Back, Hold.

- 1-4 Turn <sup>1</sup>/<sub>4</sub> left (3) walk Lt forward, Hold, walk Rt forward, Hold.
- 5-8 Step Lt forward, step Rt to the right, step Lt back, Hold.

## Sec 3 [17-24] Back, Hook, ¼ L, Heel Flick R, Cross Rock, Recover, Side, Hold.

Step Rt back, Lt hook up across Rt, step Lt back in place, turn ¼ left (12) R heel flick.
Cross rock Rt forward, recover on Lt, step Rt to the right, Hold.

## Tag here Wall 4 after 24 count (facing 9 o`clock) after start again.

## Sec 4 [25-32] Diamond Fallaway L.

- 1-4 Step Lt fwd, turn 1/8 left step Rt to the right, step Lt back, Hold.
- 5-8 Turn 1/8 left (9) step Rt back, step Lt to the left, step Rt forward, Hold.

## Sec 5 [33-40] Big Side Step L, Drag, Back Rock, Recover, Big Side Step R, Back Rock, Recover.

- 1-4 Step Lt big to the left, drag on Rt, rock Rt behind Lt, recover on Lt.
- 5-8 Step Rt big to the right, drag on Lt, rock Lt behind Rt, recover on Rt.

# Sec 6 [41-48] Side Rumba Rock, Recover, ¼ L, Recover, Hitch, Walks Back R-L, ¼ L, Back Rock, Recover.

- 1-4 Rumba rock Lt to the left, recover on Rt, turn ¼ left (6) step Lt back in place, hitch R knee up.
- 5-8 Walk R back, walk Lt back, turn ¼ left (3) rock Rt back, recover on Lt.

### Start Again and Have Fun!

### TAG: Wall 4 after 24 count

### Hip Bumps L-R-L, Hold.

1-4 step Lt to the left bump L hip to left, bump R hip to right, bump L hip to left, Hold.